



**Town of Ayer
Board of Selectmen
Ayer Town Hall – 1st Floor Meeting Room
Ayer, MA 01432**

Tuesday, September 17, 2013, 7:00pm

MEETING AGENDA

7:00pm: Call To Order- Review, Amend, and Approve the Agenda

State Representative Sheila Harrington
Legislative Update

Approval of Minutes

- August 22, 2013; September 3, 2013

PUBLIC INPUT

Authorization for Posting of COA Admin./Outreach Coordinator AFSCME 93 (For Approval)

Ms. Sandy Stapczynski, President, Human Resources Services Inc.
Update on the Non-Union Personnel Classification and Compensation Study

Fire Chief Robert Pedrazzi and Mr. John Regan of Greenwood Emergency Vehicles
Contract for Refurbishment of Engine No. 4 \$139,469.00 (For Approval)

Representatives from the Conservation Commission and Dam and Pond Committee
Comprehensive Pond Study for the Town of Ayer – Next Steps (For Discussion)

Town Administrator's Report

- Appointments: Recycling; CPC; I.T.; Energy/Green Com. (Recommended for Approval)
- Easy Street Public Street Acceptance (For Approval)
- Interim Downtown Streetlight Replacement Proposal (For Approval)
- Special Fall Town Meeting Warrant DRAFT #2 (Review/Update)
- Proposed Policy for the Posting of Town Boards, Committees, Commissions Meeting Minutes to the Web-Site (Review/Discussion)
- Proposed Policy for I.T. Hardware/Software Acquisition (For Review/Discussion)
- Meeting Room Audio/Video Solution Proposal (For Review/Discussion)
- Proposed Policy for the Acquisition of Furniture; Equipment; and Alterations for Town Hall (Review/Discussion)
- Town Administrator's Electronic Communications Policy Protocols (For Discussion)
- OML: 940 CMR 29.10: Remote Participation for Public Meetings (For Discussion)
- Town Counsel Personnel Bylaw Opinion (For Review/Discussion)

BOS Policies and Procedures Review and Update (On-going)

- Final Review and Update of BOS Policy 99-26 (1999)/99-27 (2001)
- Review of BOS Policy 01-01

BOS Open Discussion

- New Business
- Future Topics/Meeting Schedule (See Packet Attachment)
- ADJOURNMENT